

Ronald Manganaro
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<http://ronaldmanganaro.github.io/>

COMPUTER SKILLS

- Expert C/C++ developer
 - Intermediate C# and Java developer
 - Familiar with XML, CSS, HTML, and JavaScript
 - Experienced with Visual Studio, Android Studio, Unity3d Engine, and Linux Bash
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EXPERIENCE

Independent Nintendo Video Game Developer: January 2014 - present

- Programming in C#
- Using the Unity3D game engine

University of Massachusetts Lowell, Lowell, MA:

Computing II: Data Structures Teaching Assistant: September 2015 - December 2015

- Aided professor by grading quizzes and programming assignments
- Answered questions the students had about course material and homework assignments
- Made suggestions on how to improve or fix submitted assignments

Citizens Disability, Waltham, MA:

Supervisor of Client Services: February 2014 - July 2014

- Made sure coworkers worked up to company standards
- Organized data through the use of spreadsheets and word documents

Client Services Rep: May 2013 -- January 2014

- Performed research for clients
 - Answered phones and scheduled appointments for clients
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EDUCATION

University of Massachusetts Lowell, Lowell, MA

Bachelors of Science in Computer Science, GPA 3.3, Expected December 2016

Relevant Course Work

- Computing I, II, III, and IV
- Assembly Language
- Discrete Structures I, II
- Analysis of Algorithms
- Operating Systems
- Logic Design
- Computer Architecture
- Calculus I, and II
- Foundations of CS
- Software Engineering

Middlesex Community College, Bedford, MA

Associates of Science in Paralegal Studies, GPA 3.4, December 2013